## EYFS Statement relating to subject

Art has an important role to play in the EYFS curriculum, and is evident in the different areas of both the Reception and Nursery classrooms. The creation station, craft tables and painting areas provide opportunities for children to begin to develop the skills, knowledge and vocabulary they will use in art lessons throughout their primary phase. The areas provide focused and open-ended activities that provide opportunities for younger children to shine in art. In the new statutory framework for EYFS, the primary area of physical development refers to fine motor skills – using pencils, small tools, scissors and paintbrushes and beginning to show accuracy and care when drawing. The expressive arts and design goal refers to creating with materials, experimenting with colour, texture, form and function. Children are also encouraged to share their creations and explain the process they have used.

Year group/term	Year 1 Autumn Term	Year 1 Spring Term	Year 1 Summer Term
Learning Topic			
Key knowledge and	Drawing	Drawing	<u>Drawing</u>
skills to be secured	1. Experiment with a variety of media.	3. Develop a range of tone using a pencil and use a variety of drawing techniques.	<ol> <li>Investigate textures by describing, naming, rubbing and copying.</li> </ol>
	<ol><li>Begin to control the types of marks made with the range of media.</li></ol>	4. Draw lines of different shapes and thickness,	6. Communicate something about themselves.
	Painting	using 2 different grades of pencil.	Painting
	1. Explore with a variety of media; different brush sizes	Painting	6. Explore lightening and darkening paint without
	and tools. 2. Choose to use thick and thin brushes as appropriate.	4. Start to mix a range of secondary colours, moving towards predicting resulting colours.	the use of black or white. <u>Collage</u>
	3. Begin to control the types of marks made with the	5. Name the primary and secondary colours.	1. Create images from a variety of media e.g.
	range of media.	<u>3D Sculpture</u>	tissue paper, crepe paper etc.
	<u>Textiles</u>	1. Experiment with a variety of malleable media such as clay, papier-mâché, salt dough and	2. Collect and sort colours appropriate for an
	1. Begin to identify different forms of textiles.	Modroc.	image. 3. Arrange and glue materials to different
	<ol><li>Have experience in colouring textiles (printing and fabric crayons).</li></ol>	2. Manipulate malleable materials in a variety of	backgrounds.
	3. Have some experience of weaving and understand	ways including rolling, pinching and kneading.	4. Fold, crumple, tear and overlap papers.
	the process and some techniques.	3. Shape and model materials for a purpose e.g. pots.	5. Create and arrange shapes appropriately by
	<ol> <li>Begin to identify different types and textures of fabric and materials for collage.</li> </ol>	4. Apply simple decoration techniques; impressed, painted and applied.	cutting or tearing. <u>Printing</u>
	5. Use one type of stitch.	5. Experiment with constructing and joining	1. Explore printing simple pictures with a range of hard and soft materials e.g. cork, sponge.
	6. Explain how to thread a needle and have a go.	recycled, natural and manmade materials.	5 / 1 S <sup>-</sup>

	6. Use tools and equipment safely and in the	2. Design their own printing block.
	correct way.	3. Explore printing in relief. Use string and card.
		<ol> <li>Explore impressed printing. Drawing into ink, printing from objects.</li> </ol>
		4. Create a simple repeating pattern and recognise pattern in the environment.
		5. Use equipment and media correctly and start to produce a clean printed image.

Year group/term	Year 2 Autumn Term	Year 2 Spring Term	Year 2 Summer Term
Learning Topic			
Key knowledge and	Drawing	Drawing	Drawing
skills to be secured	<ol> <li>Control the types of marks made with a variety of media.</li> </ol>	4. Use three different grades of pencil (4B, 8B, HB).	5. Continue to investigate textures and produce an expanding range of patterns.
	<ol><li>Continue to investigate tone by drawing light/dark lines, patterns and shapes using a pencil.</li></ol>	Painting 2. Mix paint to create all the secondary colours	6. Use a viewfinder to focus on a specific part of an artefact before drawing it.
	Painting	and predict the outcomes.	Painting
	1. Continue to control the types of marks made with a	<u>3D Sculpture</u>	3. Continue to experiment in lightening and
	range of painting techniques: layering, mixing and adding texture.	1. Use equipment and media with increasing	darkening without the use of black or white.
	<u>Textiles</u>	confidence.	4. Begin to mix colour tints and shades.
	1. Continue identifying different forms of textiles.	2. Use clay, Modroc or other malleable material to create an imaginary or realistic form e.g. a pot,	5. Store information on colour mixing, the colour wheel and colour spectrums.
	2. Gain experience in applying colour to textiles	structure or figure.	<u>Collage</u>
	(dipping and fabric crayons).	3. Explore carving as a form of 3D art.	1. Create images from a variety of media e.g.
	3. Continue to gain confidence in weaving, both 3D and flat e.g. grass through twigs.	<ol> <li>Demonstrate experience in surface patterns and textures and use them when appropriate.</li> </ol>	fabric, magazines, newspaper etc.
	4. Stitch two pieces of fabric.	5. Develop an increasing awareness to use tools	2. Use different kinds of materials on their collage and explain why they have chosen them.
	5. Create and use dyes e.g. using onion skins, tea and	and equipment safely and in the correct way.	3. Sort and group different materials for different
	coffee.		purposes e.g. colour, texture.
	<ol> <li>Match and sort fabrics and threads for colour, texture, length, size and shape.</li> </ol>		4. Use repeated patterns in their collage
	7. Change and modify threads and fabrics (knotting, fraying, fringing, twisting, pulling threads, plaiting).		Printing

1. Continue to explore printing simple pictures with a range of hard and soft materials e.g. cork, sponge, pen barrels.
2. Explore mono printing. Make simple marks on rollers and printing palettes. Take simple prints.
3. Demonstrate experience at impressed printing. Drawing into ink, printing from objects.
<ol> <li>Design patterns of increasing complexity and repetition.</li> </ol>
5. Use equipment and media correctly and be able to produce a clean printed image.
6. Experiment with overprinting motifs and colour.

Year group/term	Year 3 Autumn Term	Year 3 Spring Term	Year 3 Summer Term
Learning Topic			
Learning Topic Key knowledge and skills to be secured	Drawing         1. Develop intricate patterns and marks with a variety of media.         Painting         1. Demonstrate increasing control with the types of marks made.         4. Mix colour, tints and shades with increasing confidence.         3D Sculpture         1. Use equipment and media with confidence.         2. Join two parts successfully.         3. Construct a simple base for extending and modelling other shapes.         4. Learn to secure work to continue at a later date.         5. Continue to explore carving as a form of 3D art.	Drawing         2. Use different grades of pencil shade to show different tones.         3. Create textures and patterns with a wide range of drawing implements.         Painting         2. Experiment with different effects and textures: blocking in colour, washes, thickened paint and textural effects.         3. Use a range of brushes to create different effects.         4. Use light and dark within painting and begin to explore complimentary colours.         Printing         1. Continue to explore relief printing and mono printing.	Drawing         4. Begin to show an awareness of objects having a third dimension and perspective.         Painting         5. Know where each of the primary and secondary colours sits on the colour wheel.         Textiles         1. Show an awareness of and name a range of different fabrics.         2. Use a variety of techniques e.g. dyeing, weaving and stitching to create different textural effects.         3. Develop skills in stitching, cutting and joining.         4. Show further experience in changing and modifying threads and fabrics (knotting, fraying, fringing, pulling threads, twisting, plaiting).
	<ul><li>6. Produce larger ware using pinch, slab and coil techniques.</li></ul>	printing. 2. Print simple pictures using different printing techniques.	5. Apply decoration using beads, buttons, feathers etc.

7. Produce more intricate surface patterns and textures and use them when appropriate.	3. Begin to demonstrate experience in three colour printing.	6. Demonstrate experience in looking at fabrics from other countries.
8. Use language appropriate to skill and technique.	<ol> <li>Experiment with overprinting motifs using two colours.</li> </ol>	
	5. Start to combine prints taken from different objects to produce an end piece.	
	6. Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and making links to their own work.	
	<u>Collage</u>	
	<ol> <li>Experiment with a range of collage techniques such as tearing, overlapping and layering to create texture.</li> </ol>	
	<ol><li>Cut materials and shapes with developing accuracy.</li></ol>	
	3. Experiment using different colours.	
	4. Begin creating and experimenting with mosaic.	

Year group/term	Year 4 Autumn Term	Year 4 Spring Term	Year 4 Summer Term
Learning Topic			
Key knowledge and skills to be secured	<ul> <li><u>Drawing</u></li> <li>1. Develop techniques to create intricate patterns, marks and lines using a growing range of media.</li> <li>2. Use these techniques to develop texture and tone.</li> <li><u>Painting</u></li> <li>1. Confidently control types of marks made.</li> <li>2. Experiment with different effects and textures, including those learnt previously.</li> <li>3. Begin to choose appropriate media to work with.</li> <li><u>Collage</u></li> <li>1. Select and arrange materials to create a striking effect.</li> </ul>	Drawing5. Show reflections.6. Show facial expressions and body language in their sketches.Painting4. Use light and dark within painting and show understanding of complimentary colours.5. Create all the colours they need through mixing.6. Mix colour, tints and shades with increasing 	<ul> <li><u>Drawing</u></li> <li>3. Organise line, tone, shape and colour to represent figures and forms in movement.</li> <li>4. Have opportunities to develop further drawings featuring the third dimension and perspective.</li> <li><u>Painting</u></li> <li>7. Start to look at working in the style of a selected artist.</li> <li><u>3D Scultpure</u></li> <li>1. Work in a safe, organised way, caring for equipment.</li> <li>2. Make a slip to join two pieces of clay.</li> </ul>

2. Use coiling and tessellation as new techniques.	1. Increase awareness of relief printing and mono	3. Secure work to continue at a later date.
3. Develop learnt mosaic skills and techniques through	printing.	4. Decorate, coil and produce marquettes
experimenting with ceramic mosaics.	2. Expand experience in three colour printing.	confidently.
4. Combine visual and tactile qualities.	<ol><li>Continue experimenting with overprinting motifs using three colours.</li></ol>	4. Gain more experience in carving as a form of 3D art.
	4. Print onto different materials including fabric.	5. Use recycled, natural and man-made materials
	5. Continue to experience combining prints taken.	to create sculptures.
	6. Create an accurate print design.	6. Model over an armature (newspaper frame for Modroc).
	<u>Textiles</u>	8. Continue to use language appropriate to skill and technique.
	1. Plan a design and execute it.	9. Show an awareness of the effect of time upon
	<ol><li>Become confident in applying colour with tie dye by creating and using own dyes.</li></ol>	sculptures.
	3. Change and modify threads and fabrics.	
	4. Use a technique as a basis for stitch embroidery.	
	<ol><li>Apply decoration using needle and thread e.g. buttons and sequins.</li></ol>	
	6. Use resist paste and batik with the use of one colour.	
	7. Use language appropriate to skill and technique.	

Year group/term	Year 5 Autumn Term	Year 5 Spring Term	Year 5 Summer Term
Learning Topic			
Key knowledge and	Drawing	Drawing	Drawing
skills to be secured	<ol> <li>Use learnt techniques to work in a sustained and independent way.</li> </ol>	5. Use drawing techniques to work from a variety of sources: observation, photographs and digital	4. Develop further simple perspective by using a focal point and horizon.
	<ol><li>Develop a key element of their work: line, tone, pattern and texture.</li></ol>	images. <u>Painting</u>	Painting 4. Mix and match colours to create atmosphere
	3. Use these different techniques to create mood and feeling.	<ol> <li>Confidently control the types of marks made.</li> <li>Experiment with different effects and textures.</li> </ol>	and light effects. 5. Mix colour, tints and shades with confidence.
		<u>Collage</u>	

6. Explain why they have chosen specific materials to draw with.	1. Continue to use a range of media to create collages.	<ul> <li>6. Start to develop a painting from a drawing.</li> <li><u>3D Sculpture</u></li> </ul>
Painting	<ol><li>Use learnt techniques to add collage to a painted, printed or drawn background.</li></ol>	1. Continue to work in a safe, organised way, caring for equipment.
3. Be able to identify primary secondary, complementary and contrasting colours.	<ol><li>Use and mix a variety of textures (rough, smooth, plain, and patterned).</li></ol>	2. Carry on securing work to continue at a later date.
7. Recognise the art of key artists and begin to place them in key movements or historical events.	4. Use ceramic mosaic to produce a piece of art.	3. Show experience in combining pinch, slab and coil.
Textiles	5. Combine visual and tactile qualities to express mood and emotion.	<ul><li>4. Develop understanding of different ways of finishing work: glaze, paint and polish.</li></ul>
<ol> <li>Continue using a variety of techniques e.g. dyeing, weaving and stitching to create different textural</li> </ol>	<u>Printing</u> <ol> <li>Show experience in a range of mono print techniques.</li> </ol>	5. Gain experience in modelling over an armature (newspaper frame for Modroc).
effects. 2. Demonstrate experience in combining techniques to	<ol> <li>Continue to gain experience in overprinting colours.</li> </ol>	<ul><li>6. Develop confidence in carving a simple form.</li><li>7. Use recycled, natural and manmade materials</li></ul>
produce an end piece e.g. embroidery over tie dye. 3. Change and modify threads and fabrics as needed.	3. Start to overlay prints with other media.	to create sculptures, confidently and successfully joining.
<ol> <li>Change and mounty threads and fabrics as needed.</li> <li>4. Produce two colour tie dye.</li> </ol>	<ol> <li>Print onto a range of different materials.</li> <li>Use a variety of tools in a safe way.</li> </ol>	8. Demonstrate awareness in environmental sculpture.
<ol> <li>5. Experience 3D weaving.</li> <li>6. Continue to gain experience in batik. Experiment</li> </ol>	6. Create an accurate print design that meets a given criteria.	9.Compare the styles of different approaches.
using more than one colour. 7. Use language appropriate to skill and technique	<ol> <li>Collect and record visual information from different sources as well as planning and trying out ideas.</li> </ol>	

Year group/term	Year 6 Autumn Term	Year 6 Spring Term	Year 6 Summer Term
Learning Topic			
Key knowledge and	Drawing	Drawing	Drawing
skills to be secured	1. Draw for a sustained period of time over a number of sessions working on one piece.	<ol> <li>Have opportunities to develop further simple perspective.</li> </ol>	3. Ensure sketches communicate emotions and a sense of self with accuracy and imagination.
	2. Use different techniques for different purposes	5. Develop an awareness of composition, scale and proportion.	Painting 5. Choose appropriate paint, paper and
	<ol><li>Explain why they have combined different tools to create their drawings.</li></ol>	Painting	implements to adapt and extend their work.

Painting	3. Mix colour, tints and shades with confidence, building on previous knowledge.	6. Explain why they have chosen specific painting techniques.
1. Purposely control the types of marks made.	4. Work in a sustained and independent way to	Textiles
2. Experiment with different effects and textures.	develop their own style of painting.	1. Use a number of different stitches creatively to
3D <u>Sculpture</u>	Printing	produce different patterns and textures.
1. Work confidently in a safe, organised way, caring for	1. Demonstrate experience in a range of	2. Design, plan and decorate a fabric piece.
equipment.	printmaking techniques.	3. Use different grades of threads and needles.
2. Carry on securing work to continue at a later date.	2. Describe the techniques and processes they use.	4. Work in 2D and 3D as required.
3. Model and develop work through a combination of pinch, slab and coil to produce end pieces.	3. Overprint using different colours.	5. Recognise different forms of textiles and express opinions on them.
4. Demonstrate experience in the understanding of different ways of finishing work: glaze, paint and polish.	4. Be confident in printing onto a range of different materials.	6. Use language appropriate to skill and technique.
5. Work around armatures or over constructed foundations.	5. Collect and record visual information from different sources as well as planning and collecting source material.	technique.
6. Confidently carve a simple form.		
7. Demonstrate experience in relief and freestanding	6. Adapt their work according to their views and	
work using a range of media.	describe how they might develop it further.	
	Collage	
	1. Use a range of materials and justify why they have chosen them.	
	2. Combine pattern, tone and shape to create a finished piece.	
	3. Use different techniques, colours and textures when designing and planning work.	
	4. Use collage as a means of extending work from initial ideas.	